



MOOR PARK MASTERPLAN Open Space Development Phase 1

A OLD PLAYGROUND DEMOLISHED
and returned to grass.

B PLAY AREA
B1 equipped for older children with a youth shelter. B2 imaginative play for younger children, both fenced.

C NEW MARGINS AND MOWING REGIME
to provide enclosure and shelter and encourage wildlife, especially butterflies and a greater variety of song birds to park edges. Wildflower meadow seeding to new areas introduces colour where currently this is lacking.

D VISIBILITY IMPROVED
Old shrub planting and poor trees are cleared to create stronger spatial definition and improve safety.

E PATH NETWORK IMPROVED
with new surfacing, signage and (E1) connecting paths.

F ARRIVAL POINTS
to include walling, paving and lighting create stronger identity for the park.

G CENTRAL SPACE
links western and eastern parts of the park together and acts as a 'hub'.

H FURNITURE AND LITTER BINS
for greater usability by older residents.

J MEASURED WALKS
starting at entrances and leading to the new buildings.

K MULTI USE GAMES AREA
37 x 18.5 metres with surrounding pathway.

Future of phases of park works to include:

- Further pathway upgrading
- Demolition of gardeners' pavilion
- Increased ecological enhancements
- BMX and mountain bike tracks
- Outdoor gym facilities
- 2 x five-a-side football areas

Approximate route of
Manx electricity cable
10m offset shown

NOTES:
1. For schedule of park works please refer to separate information.
2. Trees re-plotted from Arboconsultants pdf data survey 9 July 2008.

REVISIONS:
Rev B. May 2008. Adjustments as discussed with BBC officers on site.
Rev C. May 2008. New building footprint. Adjustments as discussed with LSP AND BBC officers.
Rev D. June 2008. 10m cable route added.
Rev E. October 2008. WHP building and car park layout added. Play area, paths and SUDS revised. Trees removed revised.

MOOR PARK BLACKPOOL
NEW MOOR PARK CONCEPT PHASE 1

drawn/checked date scale drawing number
DS/ds APRIL 2008 1:1000 @A2 0760 005 E